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SMALL ENCYCLOPAEDIA OF CHESS OPENINGS PDF - Search results, The Encyclopedia of Chess Openings (or ECO) is a classification system for the opening moves in chess. It is presented as a five-volume book collection (now also a computer database) describing chess openings. The history of chess can be traced back nearly 1500 years, although the earliest origins are uncertain. The earliest predecessor of the game probably originated in India, before the 6th century AD; a minority of historians believe the game originated in China. Chess is a board game for two players. It is played in a square board, made of 64 smaller squares, with eight squares on each side. Each player starts with sixteen pieces: eight pawns, two knights, two bishops, two rooks, one queen and one king. John Emms Sample pages (pdf) Starting a chess game with 1 e4 e5 is so common that the resulting complex of opening systems traditionally commands its own sobriquet, "The Open Games" (1 e4 met by other replies are "Semi-Open Games" and

everything else comes under "Closed Games"). Christian Bauer Sample pages (pdf) Christian tackles one of the most important issues in chess: how to select candidate moves. He illustrates and discusses many different themes such as entering relatively uncharted territory, relying on your acquired knowledge, using intuition, or simply play prophylactically.

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